

Networking Basics

02 - Ethernet

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Where networks meet

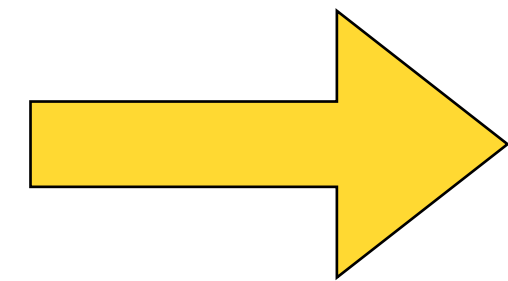
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Networking Basics

DE-CIX Academy

01 - Networks, Packets, and Protocols



02 - Ethernet

02a - VLANs

03 - IP, 03a - Routing, 03b - Global routing

04a - User Datagram Protocol (UDP)

04b - TCP

04c - ICMP

05 - Uni-, Broad-, Multi-, and Anycast

06a - Domain Name System (DNS)

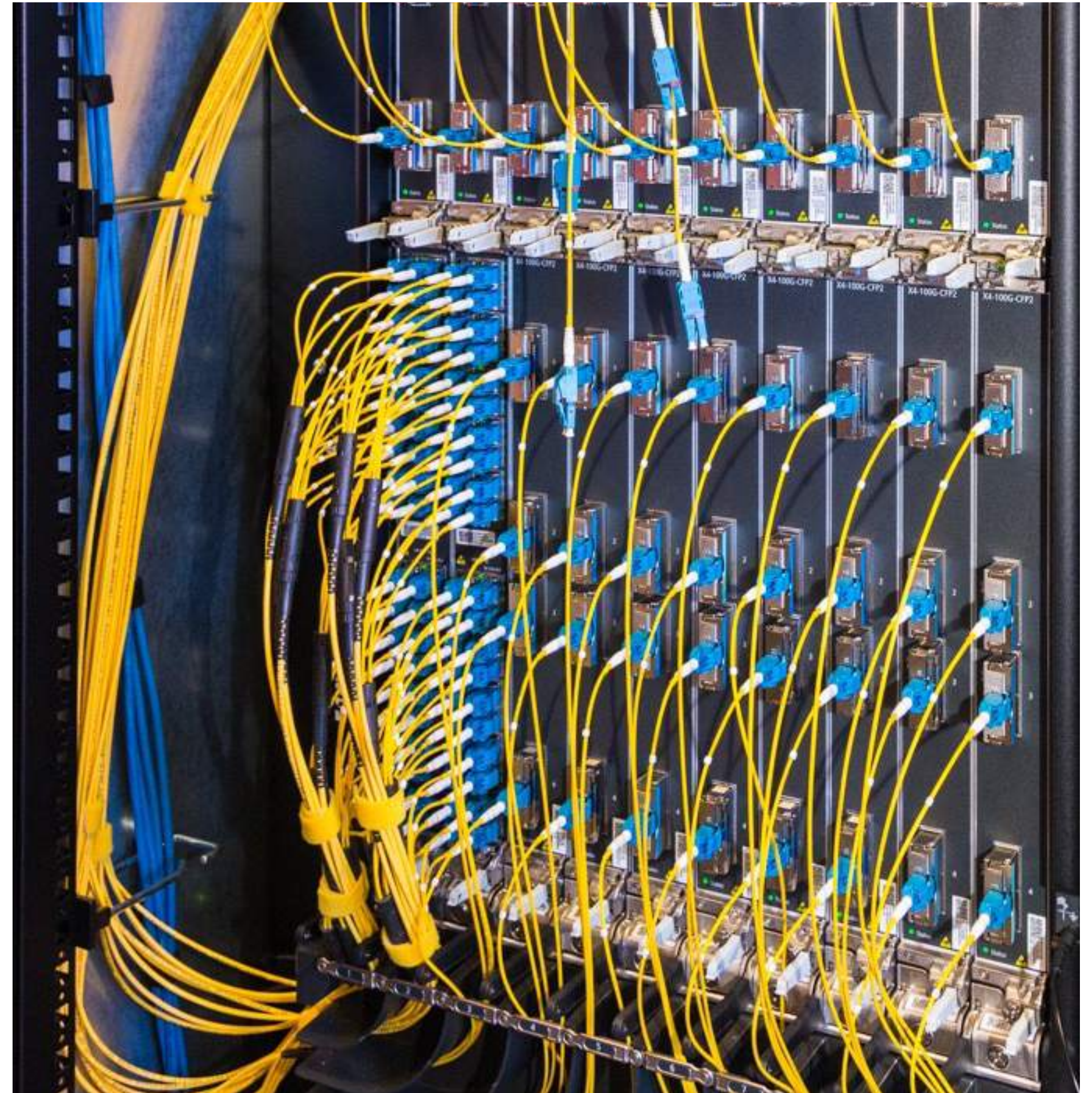


Ethernet

A Modern Ethernet Device

Nokia 7950

- As used by DE-CIX
- Connects 100s of devices
- using optical interfaces
- with speeds up to 400Gbps



Attribution: DE-CIX

Another Modern Ethernet Device

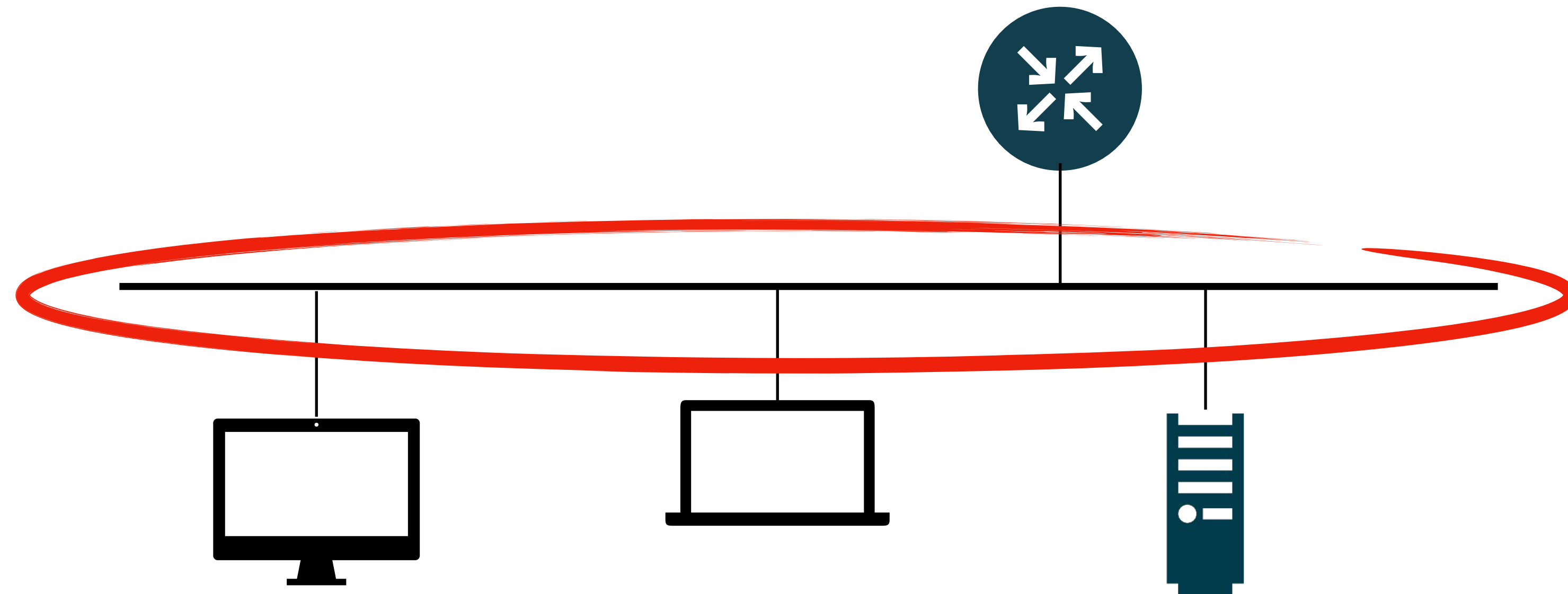
Fritzbox

- as used at home
- connects 4 devices directly
- using copper interfaces
- with speeds up to 1Gbps



Attribution: Wolfgang Tremmel

So why does the symbolic drawing of Ethernet look like this?



1971

It began in Hawaii: ALOHA-Net

ALOHA-Net

University of Hawaii, 1971

- Radio based network
- To interconnect sites
- Simple principle:
 - If you have data to send, send it
 - If you receive something while sending, stop and try again later



1973

Robert Metcalfe - Xerox PARC

Ethernet

Xerox PARC, 1973

- Instead of radio, uses a coax cable
 - For higher bandwidth
 - And more reliability
- Inspired by ALOHAnet
- Standardized in 1980
- Ethernet II in 1982, standardized as IEEE 802.3 in 1983

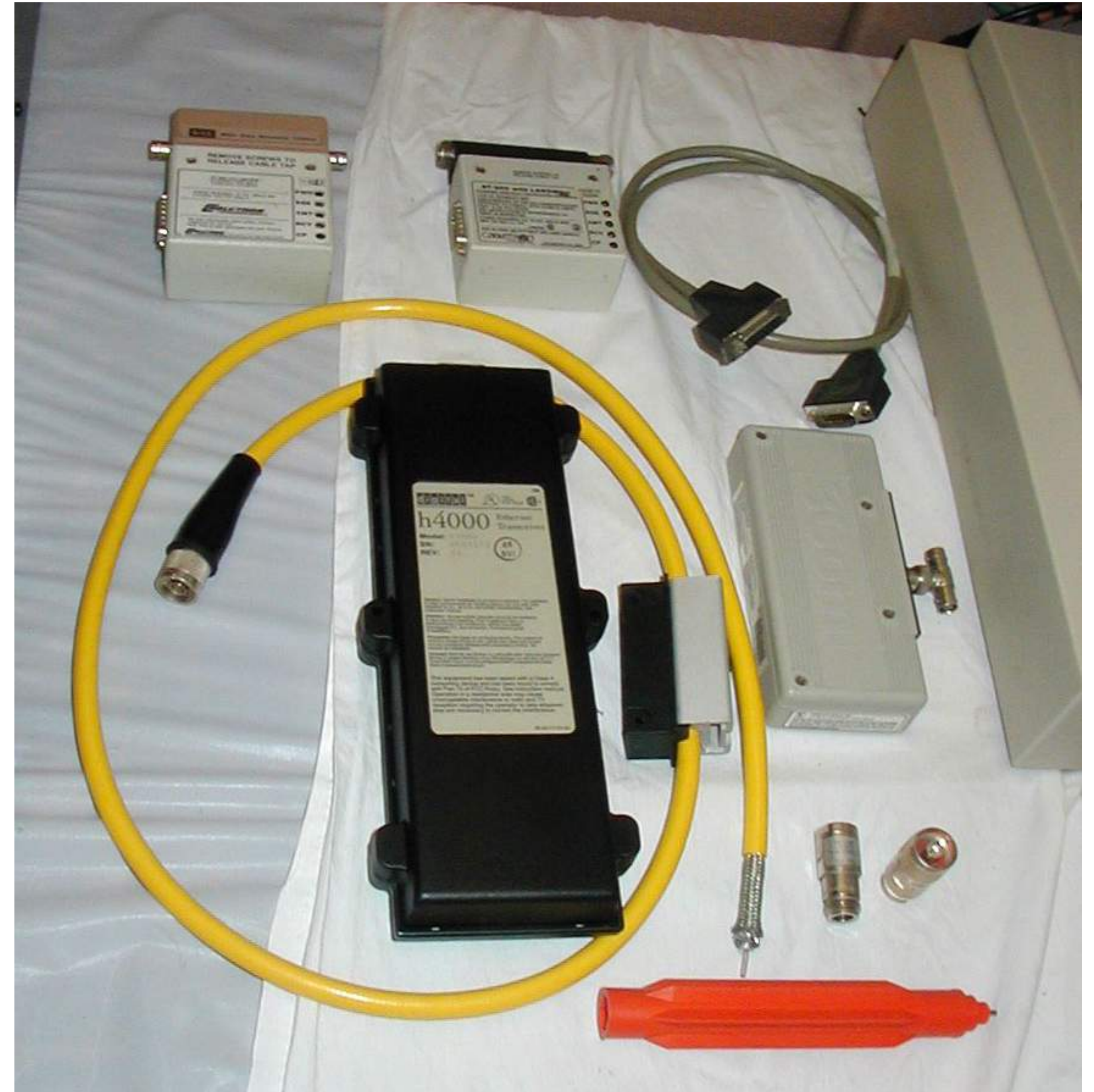


Attribution: Coolcaesar at the English language Wikipedia
<https://commons.wikimedia.org/wiki/File:Parcentrance.jpg>

10BASE5

10 Mbit/s Ethernet

- 10 - Mbit/s
- BASE - uses baseband modulation
- 5 - 500m max. segment length
- Hardware:
 - 1cm thick coax cable
 - "Vampire-Tap" Transceivers

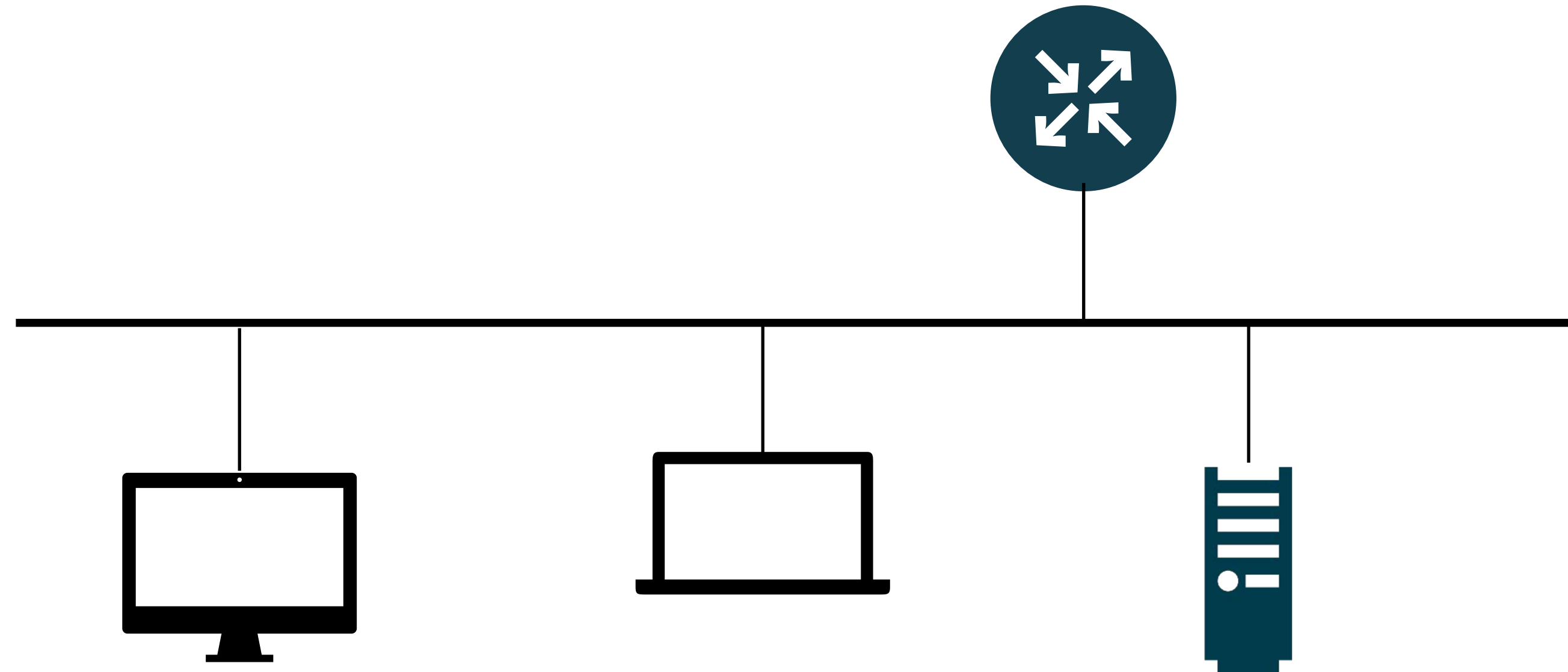


Attribution: Robert.Harker at English Wikipedia

<https://commons.wikimedia.org/wiki/File:10Base5transcievers.jpg>

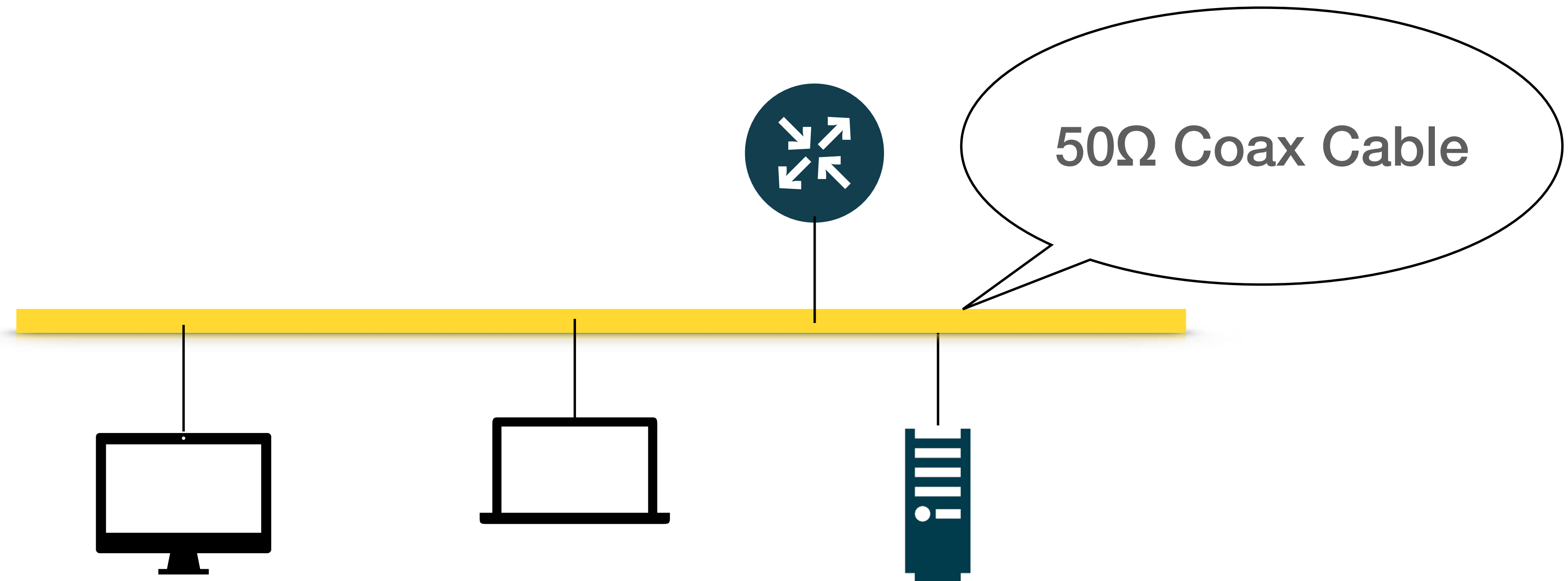
10Base5 Ethernet

Remember the drawing



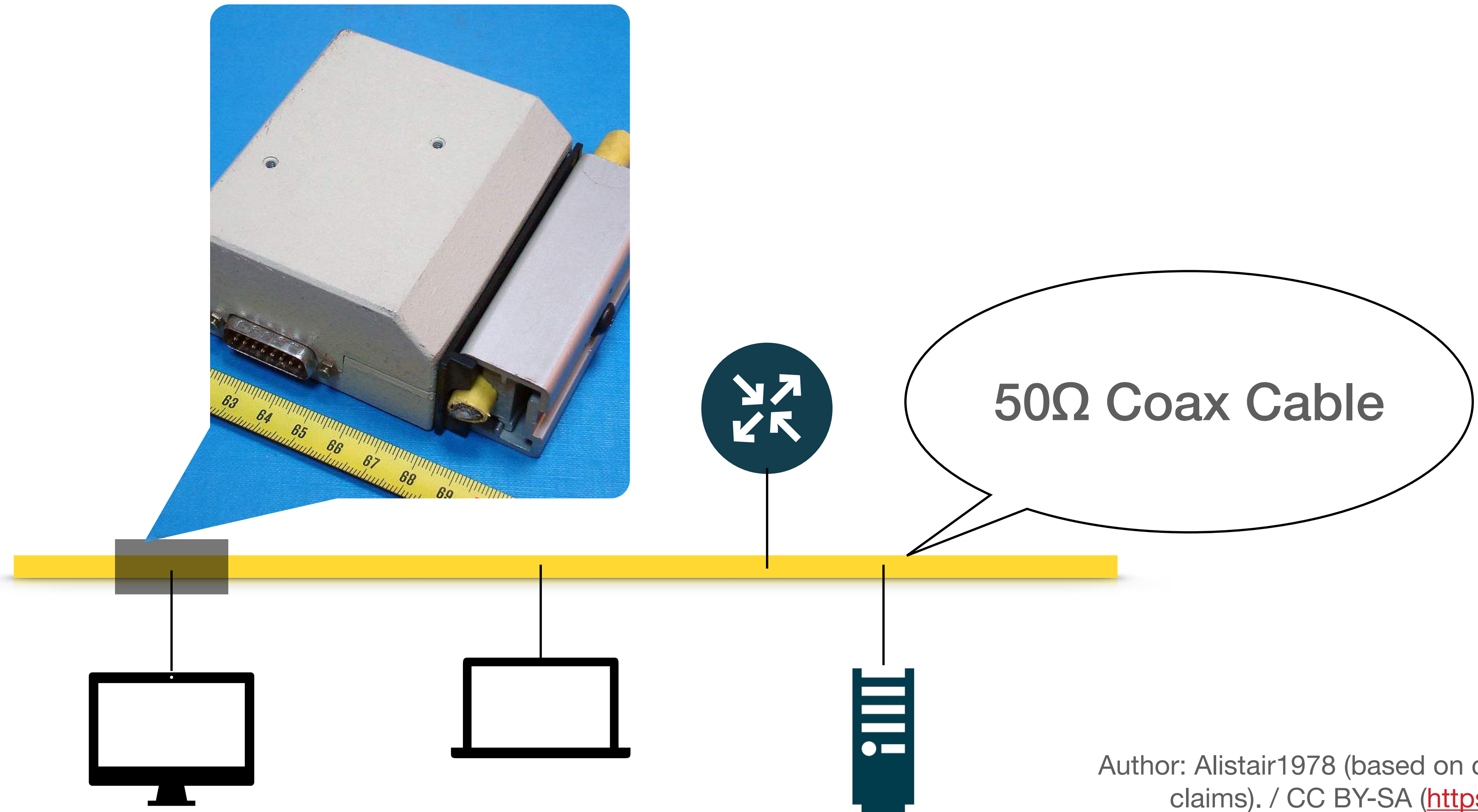
10Base5 Ethernet

Remember the drawing



10Base5 Ethernet

Remember the drawing



Author: Alistair1978 (based on copyright claims). / CC BY-SA (<https://creativecommons.org/licenses/by-sa/2.5>)
<https://commons.wikimedia.org/wiki/File:ThicknetTransceiver.jpg>

10BASE2

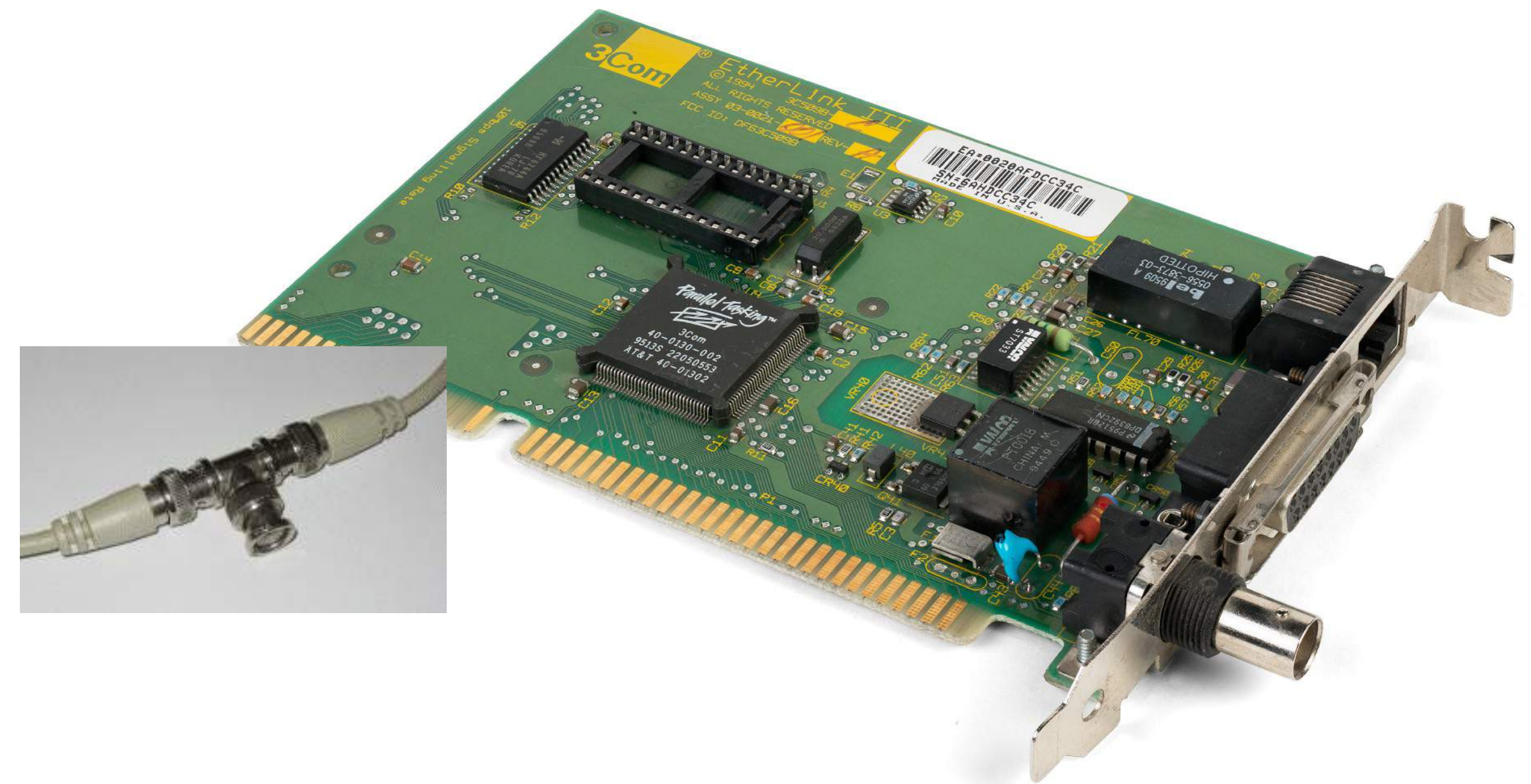
still only 10 Mbit/s Ethernet

- Hardware:
 - thin coax cable
 - BNC-"T"-connectors
- Up to 200m total length
- "Cheapernet"
- mid to late 1980s



Attribution: @the_mutax

https://twitter.com/the_mutax/status/1303700688745226240



Attribution: Dmitry Nosachev

15 https://commons.wikimedia.org/wiki/File:3Com_3C509BC_Ethernet_NIC.jpg

10Base-T

still only 10 Mbit/s Ethernet



- Hardware:
 - two pairs of twisted copper wires
 - 8P8C (RJ45) plastic connector
- Since 1988
- Needs an active component (hub or switch) to interconnect



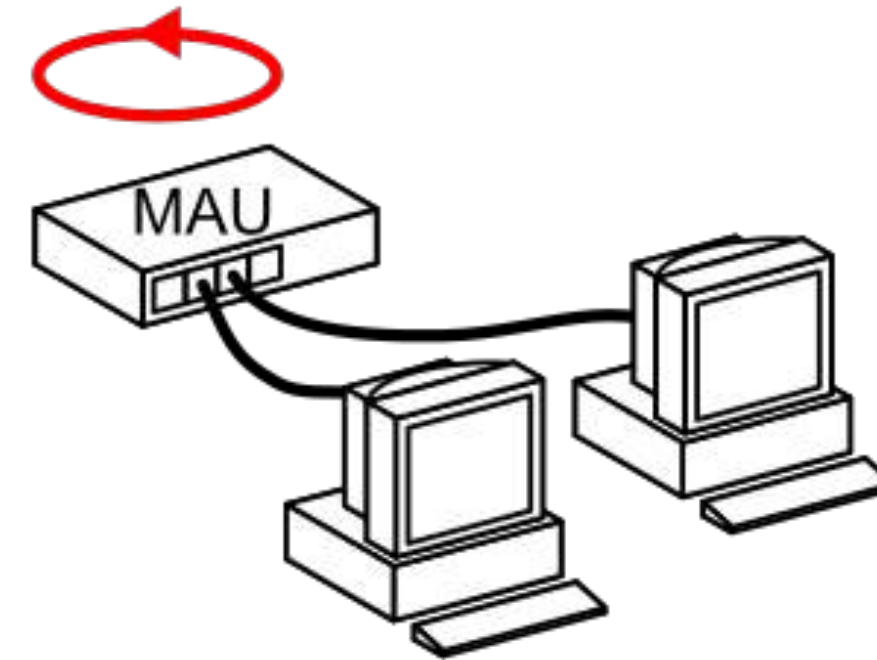
Attribution: Dmitry Nosachev

Competing standards

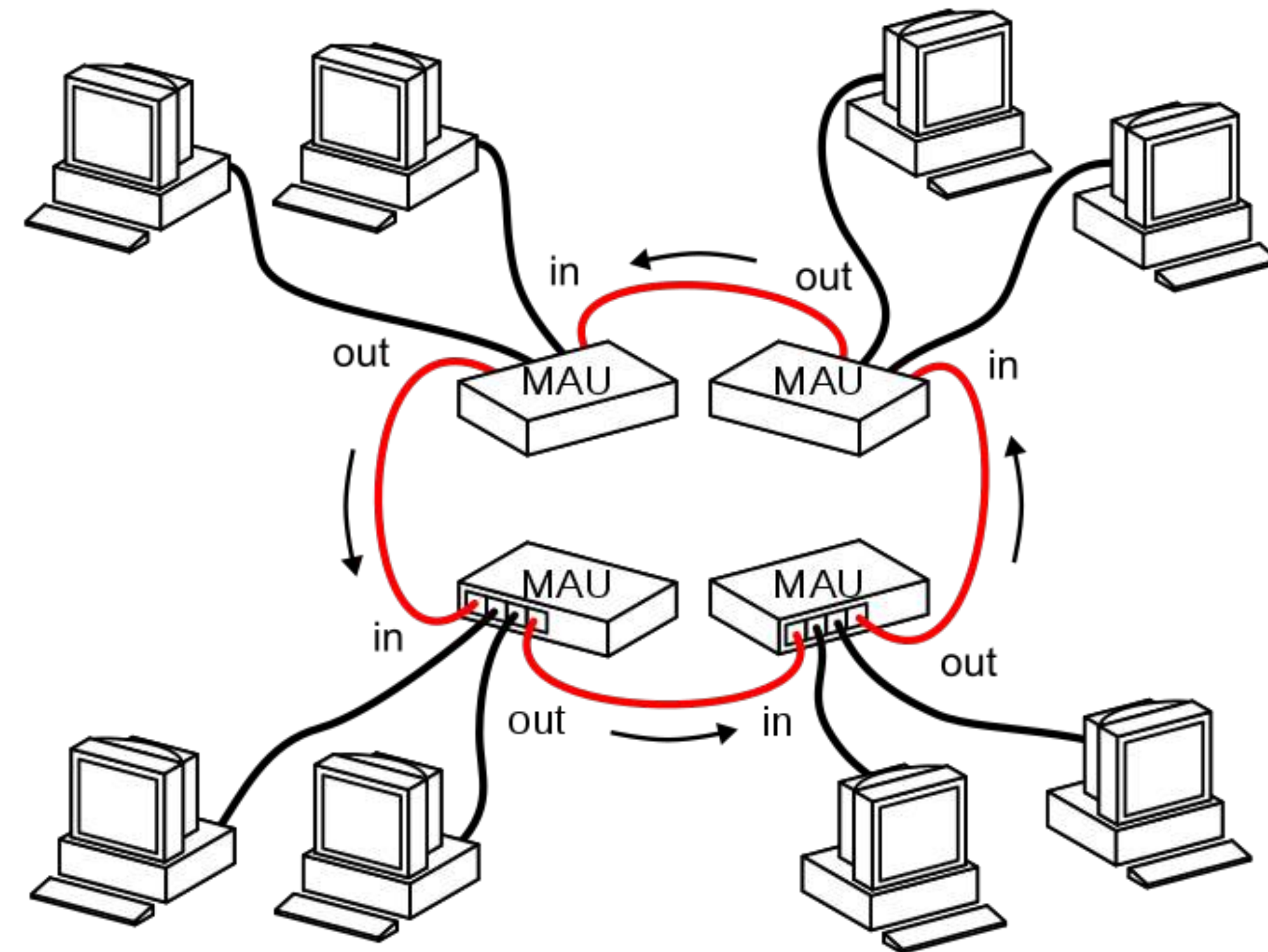
Token Ring

1984 - 1990s

- Developed by IBM
- 4Mbit/s, later 16Mbit/s
- Deterministic access
- Needs central Multistation Access Unit
- More complex than Ethernet
- More expensive than Ethernet



a)



b)

Attribution: Em.andersson

https://en.wikipedia.org/wiki/File:Token_ring.png



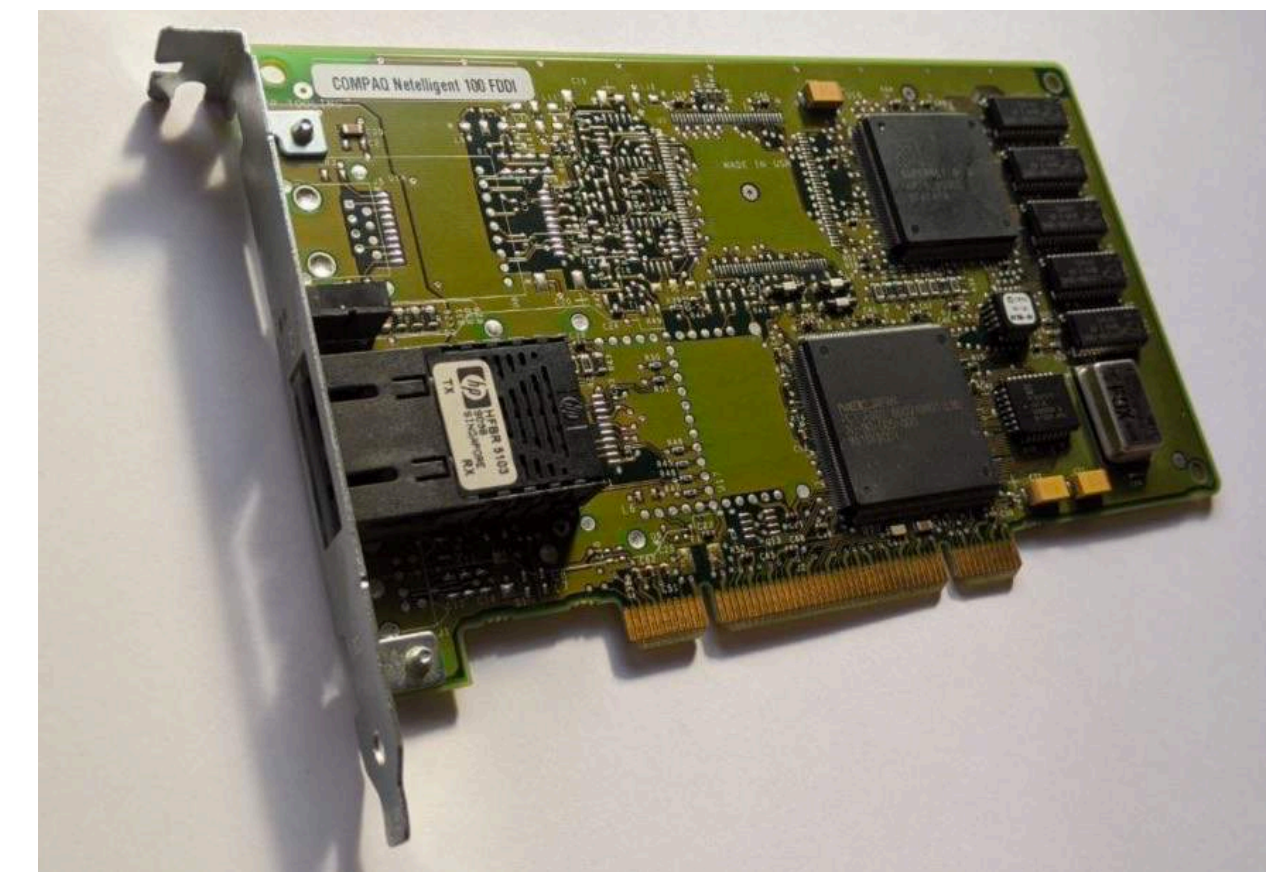
Attribution: Jens Link

https://commons.wikimedia.org/wiki/File:IBM_PCMCIA_Token_Ring_Card.jpg

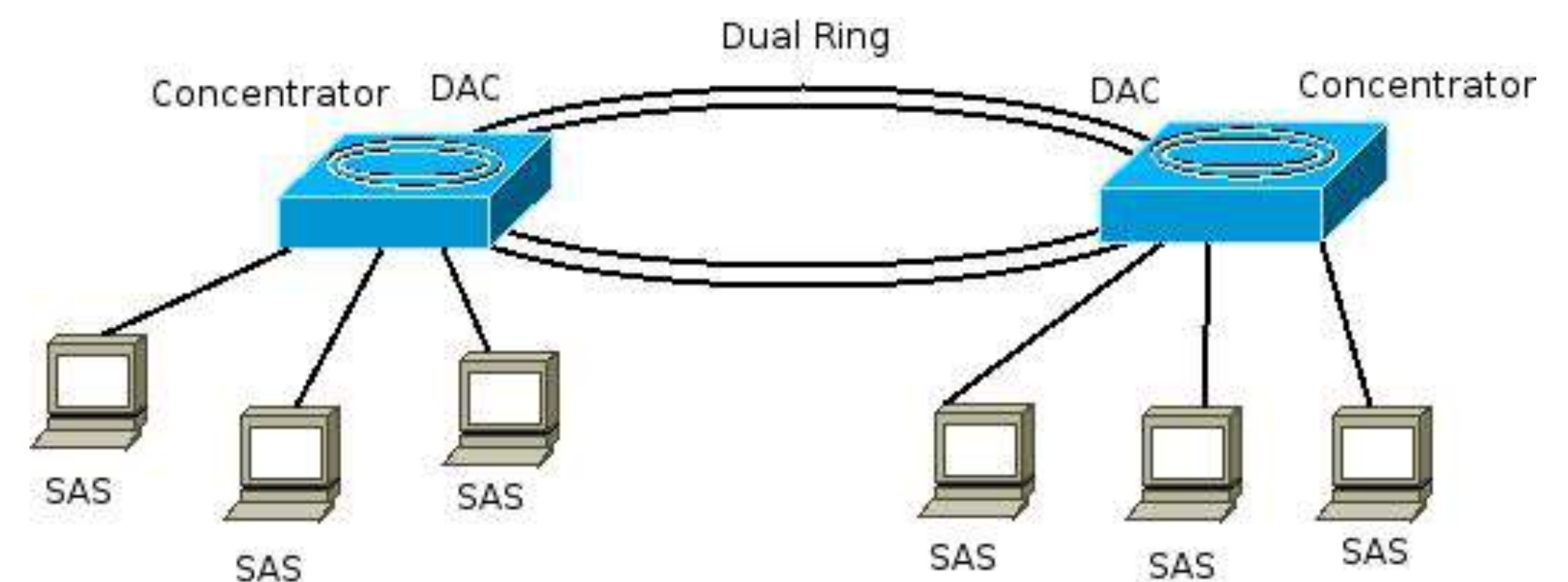
FDDI

late 1980s - 1990s

- Fiber Distributed Data Interface
- Optical network
- 100Mbit/s speed, up to 200km size
- Frame-size of 4352 bytes
- double ring topology
- made obsolete by GigabitEthernet



Attribution: Maximilian Wilhelm



Attribution: [Vincent van der kussen](https://nl.wikibooks.org/wiki/File:FDDI_Concentrator.jpeg) at [nl.wikibooks](https://nl.wikibooks.org/wiki/File:FDDI_Concentrator.jpeg)

https://commons.wikimedia.org/wiki/File:FDDI_Concentrator.jpeg

Back to Ethernet

Ethernet is a ***broadcast*** network where all devices are connected to a ***shared*** medium

Broadcast network

One is sending, everybody is receiving

- All stations share one medium
- Only one station at a time can send data
- If two stations start sending at the same time, a *collision* occurs
 - Both stop sending, wait for a random time, then retry
 - This was one of the main criticisms (no guaranteed delivery)

Broadcast network

One is sending, **everybody is receiving**

- Everybody is receiving everything
- How to avoid overload / unnecessary processing of data?
 - Each station has a unique 48-Bit address
 - Receivers address is at the beginning of each frame
 - And can be processed by the network card
 - Only frames with matching address or broadcast frames are forwarded to the CPU

Ethernet

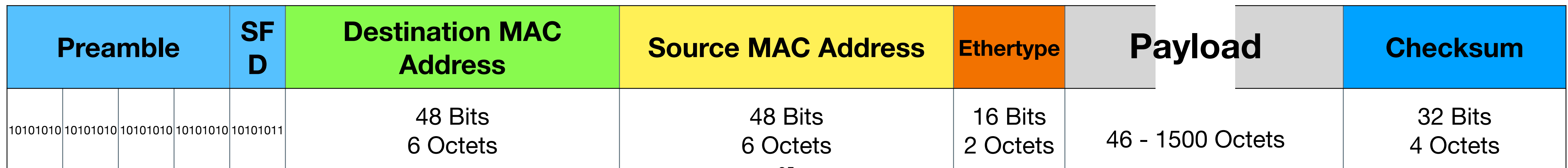
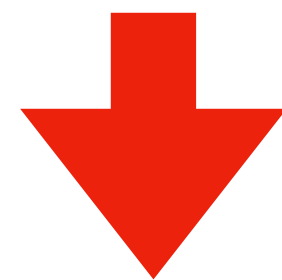
Frame Structure

Preamble					SF D	Destination MAC Address	Source MAC Address	Ethertype	Payload		Checksum
10101010	10101010	10101010	10101010	10101011		48 Bits 6 Octets	48 Bits 6 Octets	16 Bits 2 Octets	46 - 1500 Octets		32 Bits 4 Octets

Ethernet

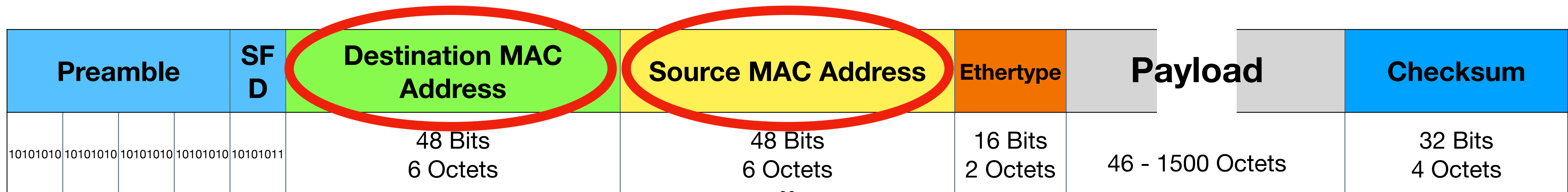
Frame Structure

- Preamble - 56 bits of 10101010....
- Start of frame marker - 8 bits: 10101011
- Destination MAC address
- Source MAC address
- EtherType (or length)
- Payload
- 32 bit checksum



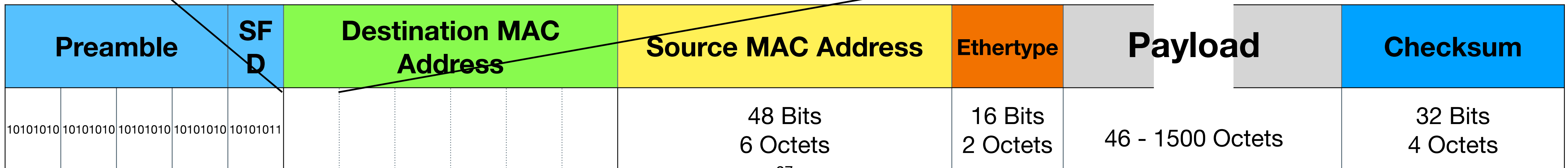
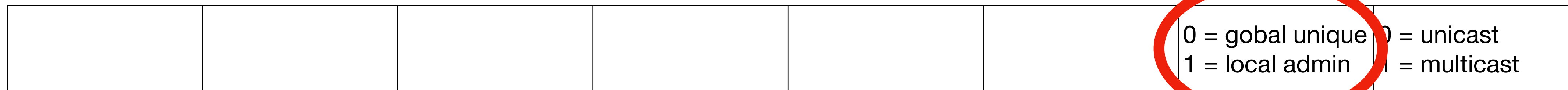
Ethernet Addressing

- 48 Bit address - 6 octets
- 281 trillion possible addresses
- managed by IEEE
 - you can purchase blocks of addresses
- notation examples:
 - 00:26:b0:d8:3d:8a
 - 0026.b0d8.3d8a
 - 00-26-b0-d8-3c-8a



Ethernet Addressing

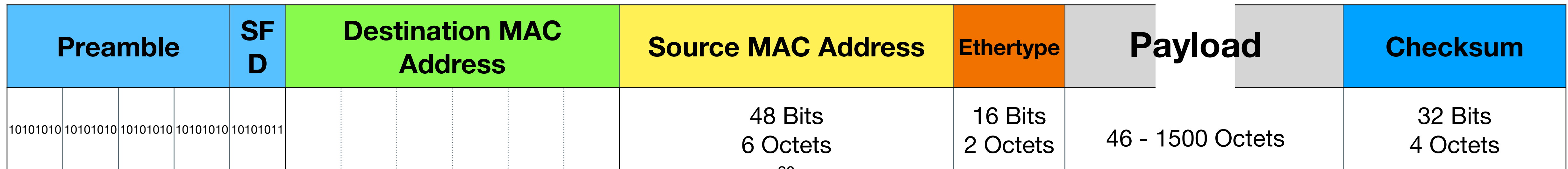
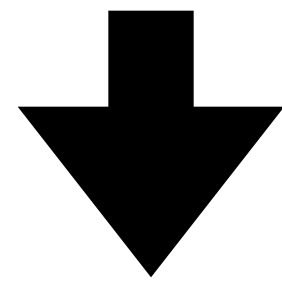
- Two bits in first octect have special meaning
- one for local vs. globally unique addresses
 - unique: usually "burned" into the hardware by manufacturer
- one for unicast vs. multicast



Ethernet

Special Addresses

- **FF:FF:FF:FF:FF:FF**
The *broadcast* address
- Received by all nodes

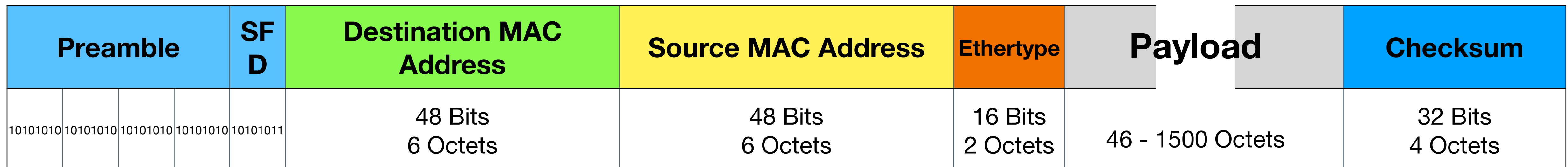
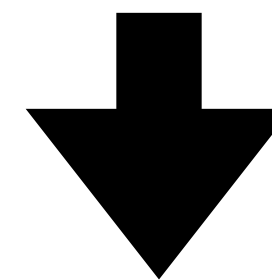


Ethernet

Ethertype

- Was once used to indicate size of payload
 - Using values up 1500
- → Ethertype values start at 1536
- Some well-known values:

0x0800	IPv4
0x86dd	IPv6
0x0806	ARP
0x8100	VLAN Tagged

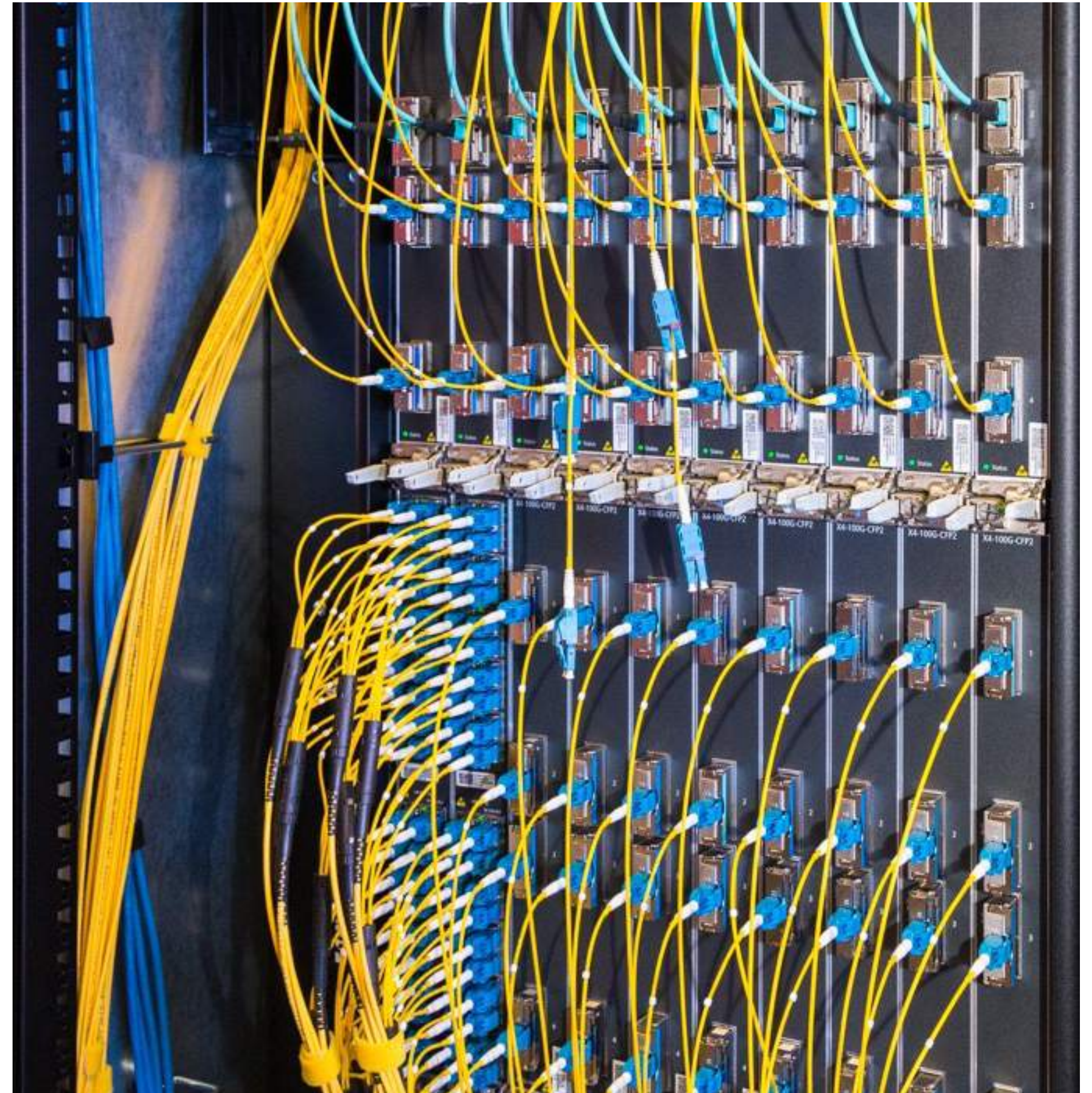


Ethernet Today

Ethernet connections

In data centers

- Usually optical fibres are used
- Various types exist (single mode, multi mode)
- Speeds are 1 GBit/s, 10 GBit/s, 100 GBit/s or 400 GBit/s
- Connections are between a *switch* and an end device



Ethernet at home

10Base-T

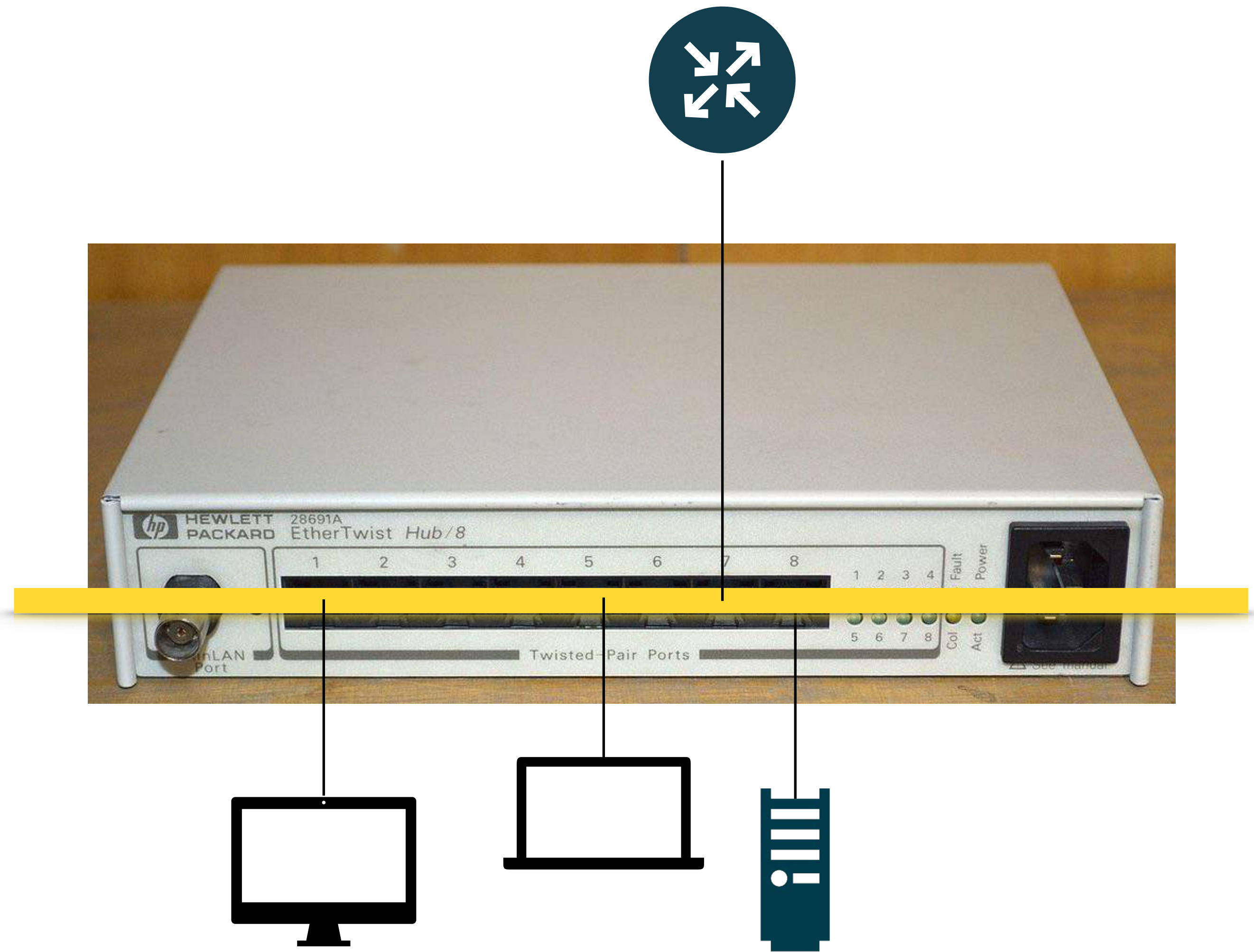
- Only wire-based connections are in use
- Speeds are 100Mbit/s or 1Gbit/s
- With a *switch* as a center
- Wireless Ethernet - WIFI is most common



Ethernet at home

10Base-T

- 10Base-T (twisted pair) requires a central device
- To replace the yellow coax cable
- Early devices: *a hub*
 - Function: What is received on one port is broadcasted out on all other ports
 - Just like the yellow coax cable



Attribution: Zac67

https://commons.wikimedia.org/wiki/File:HP_EtherTwist_Hub8.jpg

Ethernet Switch

Ethernet today

- Instead of a hub, a switch is common today
- Advantage:
 - a switch learns which devices are connected to which port
 - and only sends frames on ports they are destined to
 - fallback: unknown destinations are still broadcasted on all ports



But...

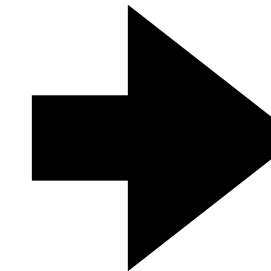
Ethernet still....

- ...usually has a max payload size of 1500 octets
 - "jumbo frames" with 9000 octets exist, but are not commonly used
- ...uses 48-bit addresses
- ...is a broadcast medium.
 - but today *switches* are used and connections are point-to-point

Network layers - Internet Model

Ethernet: Link Layer

- Data units are called "Frames"
- Provides node-to-node data transfer
- Examples:
 - Point-to-Point Protocol (PPP)
 - Ethernet



Layer	Name
5	Application
4	Transport
3	Internet
2	Link
1	Physical

Conclusion

Please remember....

Facts about Ethernet

- Ethernet is a **broadcast** network
- It uses **48-Bit** addresses
 - Which are globally **unique**
- Ethernet frames have usually max. 1500 octets **payload**
- Today **switches** interconnect devices



Thank you!

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Links used in the presentation

History of Ethernet

- [ALOHAnet](#)
- [Robert Metcalfe](#) and [Xerox PARC](#)
- Ethernet
 - [Wikipedia entry for Ethernet](#)
 - [IEEE Standard for Ethernet](#)
- Various types of Ethernet
 - [10Base5](#)
 - [10Base2](#)
 - [10Base-T](#)
- more speed
 - [FastEthernet](#) - 100Mbit/s
 - [GigabitEthernet](#) - 1000Mbit/s / 1Gbit/s
 - [10 Gigabit Ethernet](#) - 10Gbit/s
 - [100 Gigabit Ethernet](#) (and 40 Gigabit Ethernet)



Other protocols

Now mostly obsolete

- Token Ring
- FDDI
- Arcnet
- Econet
- AppleTalk



Ethernet hardware

Then and now

- Historical hardware
 - Vampire tap for 10Base5
 - Attachment Unit Interface
 - Coax cable and BNC-Connector for 10Base2
 - Ethernet Hub for 10Base-T
- Currently used hardware
 - Twisted pair cables: Cat5, Cat6, RJ45 connector
 - Optical fibres: Single-mode and multi-mode
 - Ethernet switch



Standards

- IEEE standards
 - [802.3-2018](#) current standard, also [here](#)
 - IEEE 802 committee [website](#)
- Registered information:
[Ethertype list](#) at IANA, [Public register at IEEE](#)
- Some Internet RFCs regarding Ethernet
 - IP over Ethernet: [RFC894](#), [RFC895](#)
 - IPv6 over Ethernet: [RFC1972](#), [RFC2464](#)

Software

- [Wireshark](#)
- [TCPDump](#)

